

TAILCREEK SPEEDWAY

GENERAL PIT AND TRACK RULES

RaceCeivers Mandatory at all times

THE RULES AND/OR REGULATIONS SET FORTH HEREIN ARE DESIGNED TO PROVIDE FOR THE ORDERLY CONDUCT OF RACING EVENTS AND TO ESTABLISH MINIMUM ACCEPTABLE REQUIREMENTS FOR SUCH EVENTS. THESE RULES SHALL GOVERN THE CONDITION OF ALL EVENTS, AND BY PARTICIPATING IN THESE EVENTS, ALL PARTICIPANTS ARE DEEMED TO HAVE COMPLIED WITH THESE RULES. NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATIONS OF OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS. THEY ARE INTENDED AS A GUIDE FOR THE CONDUCT OF THE SPORT AND ARE IN NO WAY A GUARANTEE AGAINST INJURY OR DEATH TO A PARTICIPANT, SPECTATOR OR OFFICIAL.

ANY SPEEDWAY OFFICIAL OR MANAGEMENT SHALL BE EMPOWERED TO PERMIT DEVIATIONS FROM ANY OF THE SPECIFICATIONS HEREIN OR IMPOSE ANY FURTHER RESTRICTIONS THAT IN HIS OPINION DO NOT ALTER THE REQUIREMENTS. NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATION OF SPECIFICATIONS. ANY INTERPRETATION OR DEVIATION OF THESE RULES IS LEFT TO THE DISCRETION OF THE OFFICIALS. THEIR DECISION IS FINAL.

It is management's contention that auto racing is entertainment - a show - designed to provide the paying customer a program of racing to which he is entitled. Consequently, it is imperative that we present sharp, clean, well painted race cars, attended to and driven by properly dressed, well behaved people.

LICENSE TO COMPETE

Through your license, registration and or pit pass, you have been given the authority and the right to be on Speedway property in conjunction with racing activities. However, the management of the Speedway reserves the right to revoke and cancel this authority at any time it is felt that your presence or conduct is not in the best interests of the sport of auto racing, your fellow competitors, the fans, management and employees of the Speedway.

RULES POLICY

It should be understood a rule cannot be written for every eventuality or circumstance and that continuous developments in racing may necessitate changes. Therefore, conditions not specifically covered may necessitate updating, modifying, adding to or deleting rules. Also, exceptions to the rules may be made, on a temporary basis, at the discretion of officials.

ANY DISAGREEMENT OVER THE RULES WILL BE RESOLVED BY THE RACING OFFICIALS AND MANAGEMENT. WHEN THEIR DECISION IS RENDERED, SUCH DECISION IS FINAL AND BINDING!

CONDUCT

Fighting: Fighting will not be tolerated. Penalties, which could include fines, suspensions or expulsions, will be determined by the management. There is no insurance coverage for injuries incurred from fighting. Unsportsmanlike conduct will be cause for disciplinary action. No driver may stop his car on the track or infield to argue or discuss the race with the starter or officials. If this rule is violated, the driver may be

penalized at the discretion of the officials. Each driver is responsible for the conduct of his pit crew. There will be no drinking of alcoholic beverages during the racing program. Tailcreek Speedway reserves the right to test breath and/or blood alcoholic levels per the Province of Alberta limits. Every racer will be expected to participate in every event that it is possible for him to run. All drivers must run a heat race to be eligible for the main event, unless the car is mechanically unable to run, in which case the driver will start at the rear of the main event. When a racer refuses to participate because of his disagreement with the length, type or style of a race, he is subject to fines, suspension or exclusion for a period determined by the Speedway officials.

PENALTIES

Penalties for violations of rules are determined by the GRAVITY of the violation and its effects on the safety and good reputation of racing. Such penalties may include, but are not limited to, disqualification, suspension of membership or license privileges, fines and/or loss of points.

Fighting and/or physical assault: First violation, minimum \$1,000 fine and/or suspension, must post \$1,000 cash bond. Second violation is a loss of bond, minimum one-year suspension.

Unsportsmanlike conduct and/or verbal assault: First violation, minimum \$100 fine and/or suspension. Second violation is a \$250 fine minimum two-weeks suspension. Third violation is a minimum one-year suspension.

Rough driving: Penalties including fines, suspensions and points to be at discretion of track official, and track management based on severity of incident.

Any driver intentionally using his/her vehicle in a malicious manner: Minimum \$250 fine and/or suspension at discretion of track official and track management based on severity of incident.

Physical assault of a track official, promoter or employee of the race track: First violation is a fine no less than \$1000 and/or suspension of driver no less than three weeks.

PROTESTS

1. A protest in writing, by any owner or driver, on an approved Tailcreek Speedway protest form, along with \$200.00 cash, may be filed with the management within fifteen (15) minutes following the finish of the event. Protests will be settled by the "Protest Committee". If the protest is upheld, the \$175.00 will be refunded. \$25 to technical fund. If the protest is denied, the \$175.00 will go to the Car Owner of question. \$25 to technical fund. In the event an engine tear-down is required, the only persons allowed at the tear-down will be the speedway officials and the car owner. Frivolous protests will be denied.

a. No protest will be accepted that is directed at a decision of an official, including but not limited to timing and scoring decisions, inspections and race procedure decisions.

b. Discussion as to official ruling, race procedures, etc. will be conducted with the driver only.

UNDERSTAND THE "WAIVER AND RELEASE"

It is important you understand the "Waiver and Release" form which you sign at the pit booth each race day. " The signing of the Waiver and Release is a precondition to participating in the event, and the signer acknowledges the potential hazards present, and by signing, waives certain legal rights." If you do not understand what you are signing you should ask for an explanation.

INSURANCE

Call us to discuss any aspect of the insurance at any time. If any question or problem comes up about insurance, contact the Speedway management. Report all accidents of any nature, immediately, to management, as late reports may not be considered by the insurance carrier.

Our liability insurance covers the race track, the car owner, driver and sponsors. For example, if a wheel comes off your car and injures a spectator and he files suit against you, the car owner, or the sponsors with their name on your race car or the track, etc., you will be covered by our liability insurance.

Every driver must inspect the racing surface and race track to learn of any defects, obstructions, or anything which in his opinion is unsafe and he shall report that condition to a official. Any driver entering any racing event is considered to have inspected the track and all conditions are satisfactory to him ... if not, HE SHOULD NOT RACE! This further indicates that he is aware that auto racing involves risks and he assumes these risks with full awareness and knowledge.

The Speedway assumes no responsibility for damage to, or loss of, your equipment or vehicles by any means whatsoever. Speedway will not pay for any ambulance transportation off Speedway premises.

FLAG RULES

Any driver who does not obey the flag rules will be subject to disqualification. Flag signals are designated as official. Signal lights are for safety only. All flag and light signals are at the discretion of the starter

GREEN FLAG - Start to race.

RED & YELLOW FLAG - Complete restart.

YELLOW FLAG - Caution, go slow, single file, hold your position, no passing.

RED FLAG - Danger, race stops immediately.

BLACK FLAG - Pull off track for consultation.

BLUE & YELLOW FLAG - Move over flag.

WHITE FLAG - One lap to go.

CHECKERED FLAG - End of race.

GREEN FLAG

1. At the beginning of the race, when the green flag is given by the starter, cars must maintain position as designated by officials and not pull out of line or pass until they have crossed the starting line. On restarts, cars must go above cone. Alternates may join an event after the initial green flag if an original car is determined, by officials, to be unable to restart.

RESTART FLAG

1. In the event of a restart any time after the original green flag, the car or cars involved in causing the restart will go to the rear of the field and not lose a lap, providing they take the green flag of the next scored lap. This does not apply when yellow laps count, or in the case of a complete restart.

2. Complete restarts of any race may be given only if the track is blocked or there is an accident serious enough to warrant stopping and restarting. All cars will restart in their original starting position providing they do not go into the pits.

YELLOW FLAG

1. The yellow flag signifies caution because of an accident or hazardous condition on the track. Cars will slow on the yellow with the "Split Yellow" concept being used to set the lineup for the restart. Cars which have crossed the start/finish line when the yellow is displayed will remain in that position. Cars which have not crossed the start/finish line will be placed in the position they held when they crossed the start/finish line on the previous green flag lap. The yellow flag lap will be considered complete.
2. When starter signals cars to roll, it is the leader's responsibility to hold down pace so cars can stay nose to tail for the green.
3. While the yellow flag is being displayed, no member of pit crews will be allowed to cross the pit border line onto the track to contact car or driver. Violation will mean loss of one lap.
4. Cars returning to the track from the pits while the yellow flag is out must wait for rear end of the field.
5. Leader is responsible for speed of the field when under the yellow flag and failure to slow down will result in leader being placed in rear of field. Laps under yellow flag will not be counted in short races (50 laps or less).
6. No pit crews may service or repair any wrecked or damaged car until the car has been moved to pit area.
7. On the initial start of the race, if there is a multiple car caution, all cars get there spot back for a complete restart. If it is a 1 car caution, that car goes to the back. On all other cautions, cause and collect rule applies.
8. It is the responsibility of each driver to hold his position under the yellow flag. Drivers gaining positions under yellow flag will be penalized after the conclusion of the race.
9. Unsportsmanlike driving under yellow flag will result in disqualification or penalty.
10. Cars spinning out by themselves will go to the rear. Cars involved in a yellow flag incident will restart at the back of the pack.
11. Any car causing a yellow flag situation twice in any event, either by stopping on the track or spinning by himself, will be sent to the pits for the remainder of that event.
12. In the event of a yellow flag you will be shown your position on a pit board or by an official. If you are not in position when the green flag is thrown, you will be penalized the number of positions gained on the restart, at the conclusion of the race.
13. Starting or re-starting: If a car drops out, the cars directly behind will move up. No criss crossing.

RED FLAG

1. The red flag may be used if, in the opinion of the starter, there is a serious incident on the race track. Cars must stop as quickly as is reasonably possible. Cars may then proceed, only at the direction of an official. No tire changes or fuel added to car.
2. Drivers involved in an accident on the track must report to the ambulance, for observation, if requested to do so by a member of the Safety Crew.

3. In the event of a red flag on the opening lap, a complete restart will be used. In the event of a red flag after a lap has been completed, cars are scored and restarted using the "Split Yellow" concept, with cars involved in the accident starting at the rear of the field. If red flag is thrown after yellow flag is thrown, the race will still be restarted using the "Split Yellow" concept. In the event that enough laps have been covered (51% or more) for the race to be called a complete event, or the count down clock expires, drivers will be scored and paid on the position they would have held on the restart. Race may be called complete at the Chief Steward's discretion.

BLACK FLAG

1. Driver shall not continue in the race after getting black flagged. He must slow down and keep clear of all other cars in the race and pull into the pits or the infield at the first opportunity for consultation.
2. Black flag to be used for cars losing oil, gas or water - excessive smoking, dragging or loose body, parts flying loose, sparks, etc. Decision of starter is final.

MOVE OVER FLAG

1. The move over flag shall be used on slower cars who, at the discretion of the starter, are impeding the progress of the front runners. When a driver is given the move over flag, he must hold his line into turn one to allow the faster cars behind him a clear opportunity to overtake and pass him.

WHITE FLAG

1. When the white flag is displayed, it signifies the start of the last lap.
2. No car may receive any assistance after it has received the white flag.

CHECKERED FLAG

1. All races will officially end with the checkered flag REGARDLESS OF THE NUMBER OF LAPS COMPLETED. Scoring will continue until the checkered flag is dropped. Final disposition of any flag dispute will be decided by Chief Steward.
2. When the checkered flag is given the leader, the balance of the field receives the checkered flag on the same lap. Finishing positions will be paid off according to distance traveled, regardless of whether the car is still running or not.

RACE PROCEDURES AND GENERAL TRACK RULES

1. Once the field is lined up the starter will signal the drivers one to go. The green flag will be displayed on the next lap, at the starter's discretion. Disposition of the cars not in position shall be at the discretion of the officials after the finish of the race (i.e. if you are ahead of your assigned starting, or restarting position, you will be penalized those positions gained).
2. When a race meet is halted due to rain and the promoter issues rain checks, prize money shall be paid only to winning drivers in those events completed. Race meet is considered complete when over 50% of the scheduled laps have been completed.
3. Video tapes and Speedway video replays will in no way influence or change the decisions made by track officials.

4. Any and all rough driving tactics, intentional damage or injury to another participant, intentional flipping and/or ramming a car into the infield or crash wall, will be subject to penalty, at the track officials discretion.

5. No cars will be permitted to hot lap between events or during intermissions, without a track officials permission. No engines may be running while any feature event is being announced, or when pit meeting is being conducted or National Anthem is being played.

6. Any car unable to start under its own power, at any time, during any event, will go to the back of the pack.

7. At all races, officials will be the only persons allowed at the starting line.

8. All cars will be subject to periodic inspections, throughout the season, at the discretion of the track officials. Illegal parts may be confiscated.

a. The method and type of car inspection and number of cars to be inspected at any race meet or event will be determined by the official in charge. Officials reserve the right to judge, decide and establish what constitutes a legal car. If an official determines, before or after a race, that a competitor has a deficiency so insubstantial as to not provide the competitor with a significant advantage over other competitors, the official, in the exercise of his or her sole discretion, may allow the competitor to compete and may or may not impose a penalty. The competitor will correct the deficiencies in the allotted time prescribed by the officials or will not be allowed to compete.

b. No equipment shall be considered legal because it went through technical inspection unobserved or because a rule has not been written against it. Anything not covered in this rule book is still subject to approval.

9. No car numbers may be altered on Speedway premises except to avoid duplication.

10. Driver shall be sole spokesman for his car, others, including pit men, will not be heard. In the event of a dispute between drivers, stay in your own pit area. Participants causing a disturbance in another car's pit area will be considered at fault.

11. The only people allowed on the race track are racing officials. Everyone else must stay away from wrecks at all times, unless requested to assist by officials. When involved in a wreck, **DO NOT** get out of your car.

12. Any competing vehicle whose speed has been reduced to a point where it causes a safety problem, or retards the track activity, will be removed from the racing surface immediately, at the discretion of the officials, and will not be scored.

13. All driver changes must be approved and be reported to the pit board. If there is a driver change, and an official is not notified, NO points will be awarded for the night. You must also start at the rear of the pack. Points and prize money will be awarded to the starting driver. Any driver or car competing in an event, and deemed ineligible, shall forfeit all prize money and points won.

14. Cars must enter the racing surface on the back chute ONLY, to be scored.

15. No radio transmitters or scanners allowed in pits or in cars. No alcohol allowed in the restricted areas during the racing program. No rear view mirrors.

16. No practice laps will be allowed on race nights.

17. If you are involved in a wreck and are asked by an official or Fireman, to go to the ambulance, it is MANDATORY that you do so. If you do not you will be disqualified from that event.

WRECKERS AND PUSH TRUCKS

1. All cars must be equipped with nerfs or bumpers, front and rear, strong enough so that a wrecker can use its hook for removal of cars from track.
2. It should be noted that all wreckers and push trucks are at the track to assist you, on an unpaid and voluntary basis. Therefore, it is a requirement that you show them the courtesy they deserve. The Speedway will not tolerate abuse of these people.

HAZARDOUS WASTE MANAGEMENT

Tailcreek Speedway does not provide any containment drums for waste oil generated at the Speedway. All waste oil you generate must be properly removed from the Speedway property by you. No oil, coolant, fuel or other toxic materials may be dumped or spilled on the grounds. The use of "drip pans" is required at all times.

- * Do not put oil or any other toxic materials in the trash barrels, drains or toilets.
- * Do not leave discarded batteries at the Tailcreek Speedway.
- * Do not leave discarded tires at the Tailcreek Speedway.
- * Do not bring anything to the Tailcreek Speedway you don't intend to take home with you.

Any tire left at the track will be a \$250.00 fine per tire.

Persons deliberately spilling or dumping toxic materials at the Speedway will face cleanup charges, maximum penalties, and possible legal action by Local agencies.

WHEEL PACKING - HOT LAPS

1. Any car which does not wheel pack will start at the rear of the field.
2. Every driver MUST attend pit meetings.
3. Any car may be driven in any race, by any eligible driver. A driver may get out of one car and drive another. But, after driving the second car, he may not return to the first.
4. All alternate cars shall be taken from the lineup and shall start in appropriate position.
5. No driver change allowed, in any race event, after initial green flag.

PAY-OFF PROCEDURES

1. All payments will be made to the starting driver. It is assumed prior arrangements have been made between driver and car owner. All events are processed and your check will be mailed to you upon verification of results. However, it is your responsibility to furnish the Speedway office with your information that is clearly written with correct mailing address and Social Security number. A check can not be issued and you will not be paid until information is on file.

SPEEDWAY POLICY REGARDING USE OF OR POSSESSION OF ILLEGAL DRUGS OR SUBSTANCES

1. **ILLEGAL DRUGS, DEFINITION:** Illegal drugs are those substances defined and prohibited by state and/or federal laws.
2. **GENERAL PROHIBITION:** Possession or use of illegal drugs or drug substances, as defined above, is prohibited in any form, by any participant at Tailcreek Speedway, either on the Speedway grounds, or in any area considered to be used in the operation of the Speedway, such as parking lots or leased properties.
3. **PARTICIPANT, DEFINITION:** A participant is any person taking part in any event at Tailcreek Speedway in any form, including, but not restricted to drivers, car owners, mechanics, crew members, sponsors, track officials or pit area observers. All such persons shall be considered public figures who have by their own choice become involved in auto racing events at Tailcreek Speedway, with the full understanding that he or she must abide by the rules and regulations established and published or announced by Tailcreek Speedway. All participants are considered to be responsible for their personal conduct.
4. **VIOLATIONS AND PENALTIES:** Any person found to be in possession of or under the influence of an illegal drug or drug substance on the Speedway property, as defined above, OR any person who is arrested by duly-constituted authorities and charged with possession and/or use of illegal drugs or drug substances, OR any person who is formally charged by a court of law with illegal drug violations, SHALL BE SUBJECT TO THE FOLLOWING PENALTIES BY THE SPEEDWAY:
 - a. Suspension from competition and eviction from the Speedway property, and denial of further entry to the Speedway, for a period to be determined by Speedway officials.
 - b. Any participant who is formally charged by a court of law with an illegal drug violation, upon notification to Speedway management by that agency, shall be suspended from all forms of participation at Tailcreek Speedway until such time as the charges are fully adjudicated through the legal process. Any

participant convicted of a formal drug charge by such process of law will be prohibited from taking part in any Tailcreek Speedway events for a minimum period of one year from the date of conviction.

5. APPEAL AND HEARING: Any participant suspended for violation of these rules may be granted an appeal hearing by a board of officials designated by Tailcreek Speedway, provided the suspended participant requests such a hearing, in writing, within 14 calendar days of the date of suspension. It is the responsibility of the suspended party to make such a request if a hearing is desired.

6. REINSTATEMENT: A participant suspended for violation of these rules, EXCEPT IN THE CASE OF PERSONS CHARGED WITH SELLING DRUGS, may, as the result of a decision reached through the hearing process detailed above, be reinstated, if it is mutually agreed that the participant -- at his or her own expense -- will produce documentation from a physician licensed within the state, certifying that he or she is drug independent, as a result of random and periodical examinations and urinalysis testing, made at the request of Speedway management.

7. PRESCRIBED DRUGS: If a participant is using prescription drugs on the advice of a physician, such use must be reported to a track official or Racing Director prior to the participant's entry into any Speedway activities. Failure to so notify will subject participant to penalties as prescribed above.

SAFETY, NOISE & MISC.

1.If you lose a piece of lead off of your Racecar at anytime of the night including Hot laps, you will be disqualified for the entire night.

2.Mufflers are mandatory at all times. If you lose a muffler from your Racecar during any event, you are disqualified for that event. (Heat race, Main, etc.)

3.Bummers (front and rear) are required at all times. If you lose a bumper from your Racecar during any event, you are disqualified for that event. (Heat race, Main, etc.)

4.No part of your racecar may drag on the racing surface during any event. Crash debris is a judgment call by the official whether you are required to leave the event to have it removed. NO OFFICIALS WILL TOUCH OR REMOVE ANY PART OF YOUR RACECAR DURING AN EVENT.